## Lab03 Longest-duplicate-substring

## Task

Substring is a consecutive sequence of characters occurrences at least once in a string. Duplicate substring is a kind of substring that consists of the same character. For example, the duplicate substring of "aabbbc" is "aa", "bbb" and "c". Given a string $S$ and its length $N$, can you figure out the length of its longest duplicate substring? Note that $N(\mathbf{1}<=\mathbf{N}<=\mathbf{1 0 0})$ will be stored in $\mathbf{x 3 1 0 0}$, and each character of $S$ is stored in successive memory locations starting with address x3101. You may assume that $S$ only contains a-z and A-Z.

Your job: store the output, longest duplicate substring in x3050.
R0-R7 are set to zeroes at the beginning, and your program should start at $\mathbf{x} 3000$.
Here are several examples:

| Memory address | x3050 | $\ldots$ | x3100 | x3101 | x3102 | x3103 | x3104 | x3105 | x3106 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| example 1 | RESULT $=3$ |  | NUM $=6$ | a | a | b | b | b | c |
| example 2 | RESULT $=4$ |  | NUM $=5$ | Z | Z | Z | Z | z |  |
| example 3 | RESULT $=3$ |  | NUM $=6$ | a | a | b | a | a | a |

For your convenience, your code may be written as:

```
.ORIG x3000
    LDI R0,NUM
    LD R1,DATA ; R1 is the pointer of the string
...
... ;These Codes are hidden!
STI R2,RESULT
HALT
RESULT .FILL x3050
NUM .FILL x3100
DATA .FILL x3101
END
```

so that you would not need to reset all characters of the string in memory everytime you change the input samples.

## Score

Correctness for 50\% and the report for other 50\%.

## Submission

Note that in this experiment, you are required to use assembly code.
Here are some notifications:

- Your program should start with .ORIG $\mathbf{x 3 0 0 0}$
- Your program should end with .END
- Your last instruction should be TRAP $\mathbf{x 2 5}$ (HALT)
- Write comments when necessary

Your submission be structured as shown below:

```
PB21******_Name.zip
\ PB21*******_Name_report.pdf
L_ lab3.asm
```


## Reports

Your reports should contain at least the four parts below:

- purpose
- principles
- procedure (e.g. bugs you encountered and how to solve them)
- results of your test

